

Systematic integration of higher loop gauge theory amplitudes in position space

Michael Borinsky, Nikhef

September 12, RADCOR 2019

joint work with Oliver Schnetz

Why position space?

Why position space?

Advantages

- Simpler Feynman rules
- No IBP reduction necessary
- Conceptually interesting viewpoint

Caveats

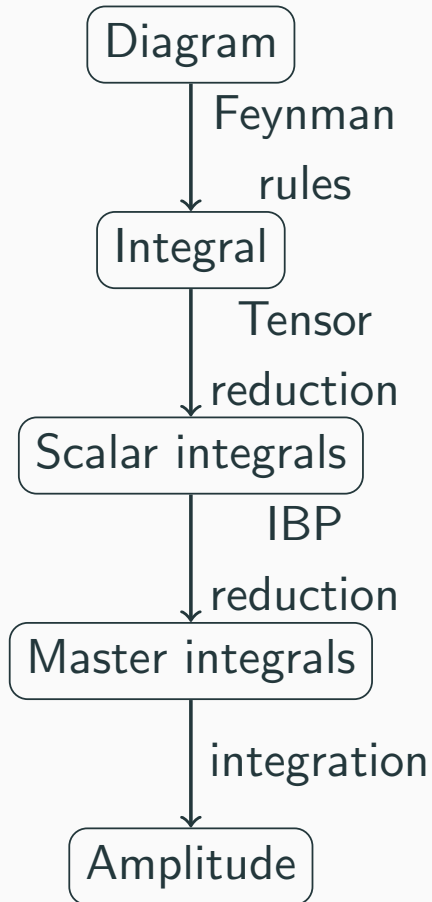
- Limited applications: only renormalization quantities so far
- New technology needed

Proof of concept:

7-loop β -function in ϕ^4 calculated in 2016 by Oliver Schnetz using graphical functions.

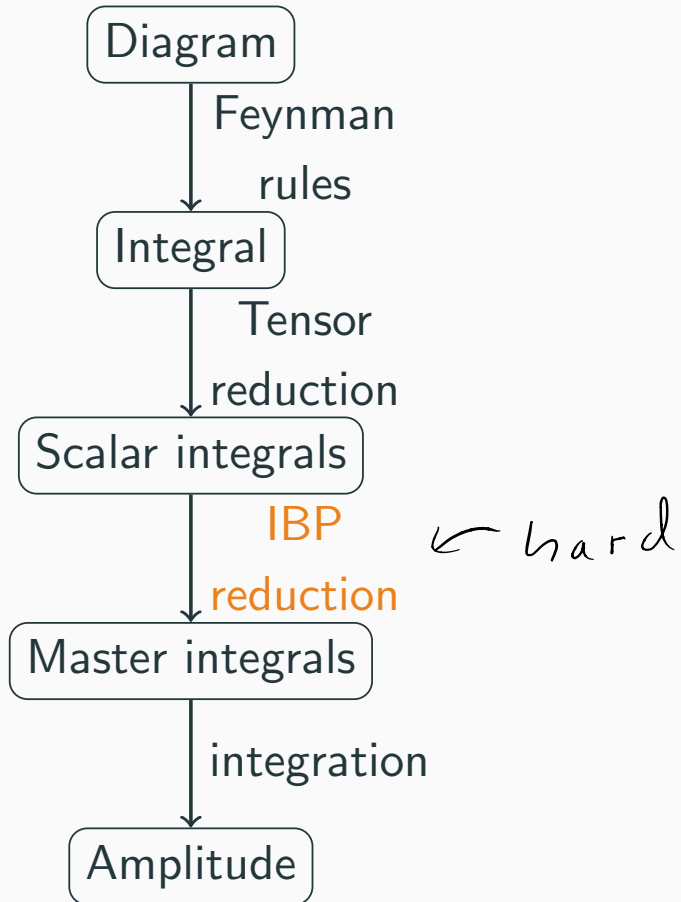
Loop integral workflow

Momentum space



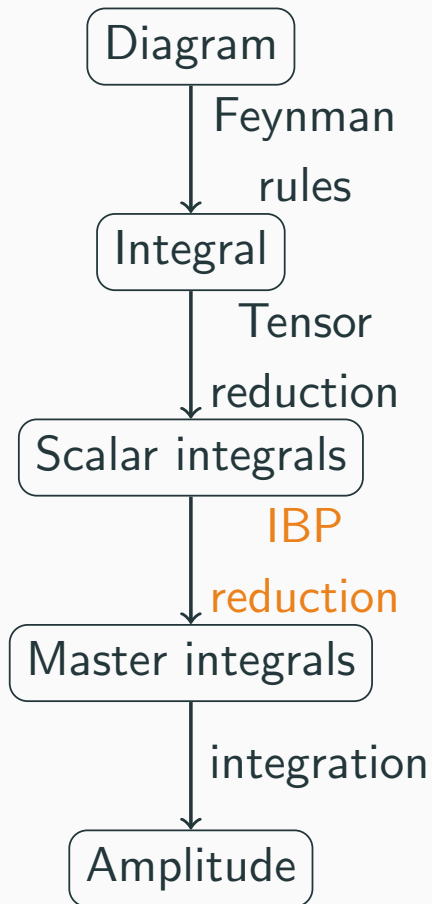
Loop integral workflow

Momentum space

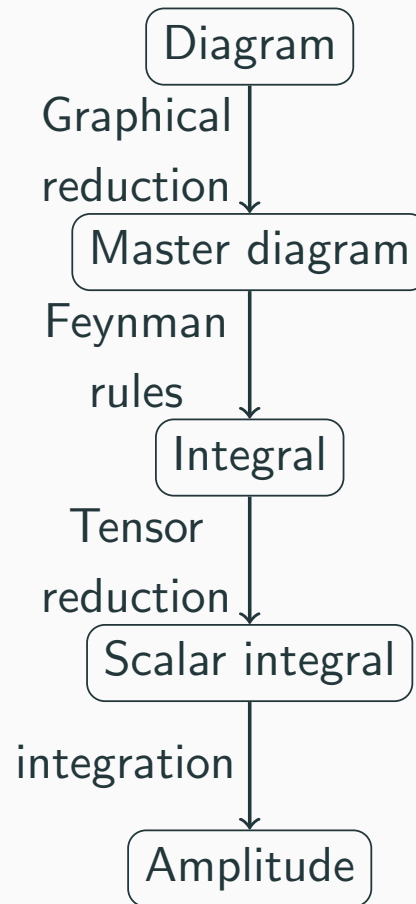


Loop integral workflow

Momentum space

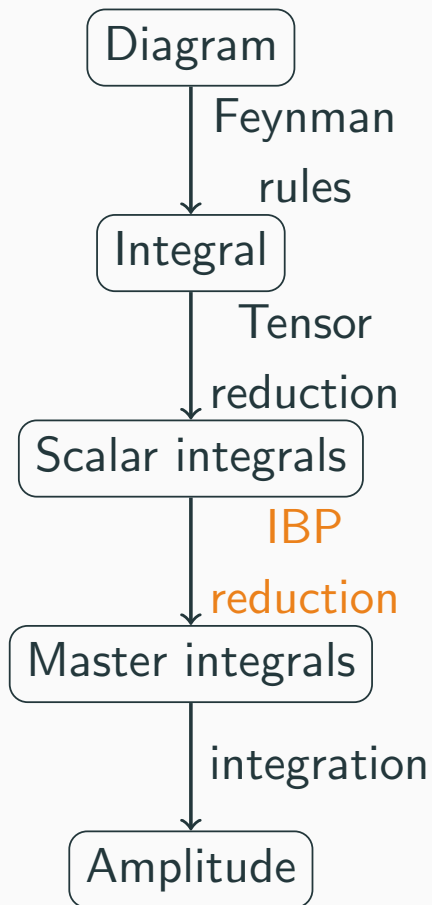


Position space



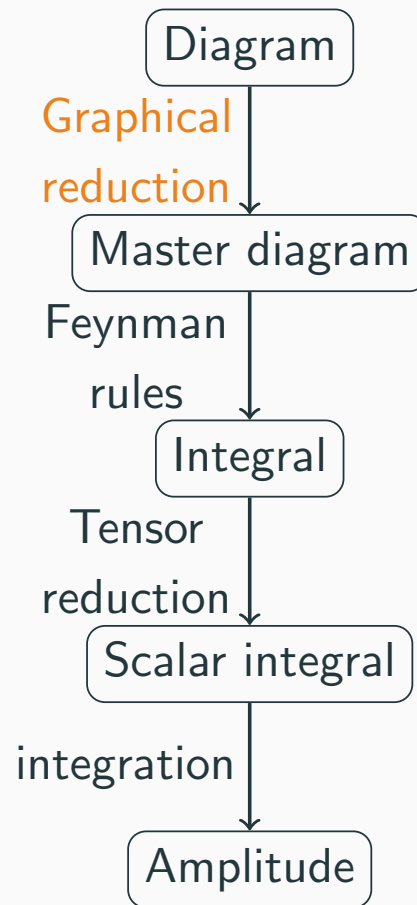
Loop integral workflow

Momentum space



*simple** →

Position space



Feynman integral in momentum space

$$\tilde{G}(p_1, \dots, p_n) = \left(\prod_{e \in E} \int d^D k_e \tilde{\Delta}(k_e) \right) \underbrace{\left(\prod_{v \in V_{\text{int}}} \delta^{(D)} \left(\sum_{e \ni v} k_e \right) \right)}$$

→ Lower dimensional integral

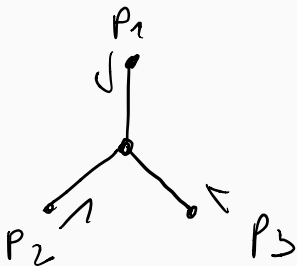
Feynman integral in position space

$$G(x_1, \dots, x_n) = \left(\prod_{v \in V_{\text{int}}} \int d^D x_v \right) \underbrace{\left(\prod_{\{a,b\} \in E} \Delta(x_a - x_b) \right)}$$

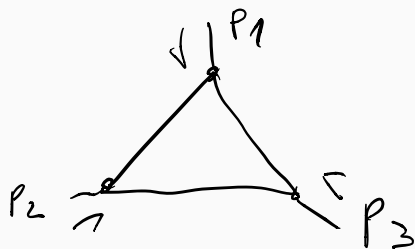
→ Better factorization properties

Examples

Momentum space

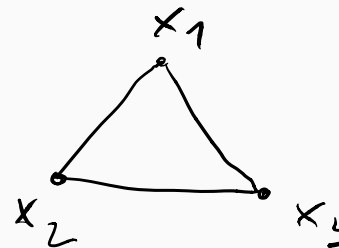


$$\tilde{\Delta}(p_{12})\tilde{\Delta}(p_{23})\tilde{\Delta}(p_{31})$$

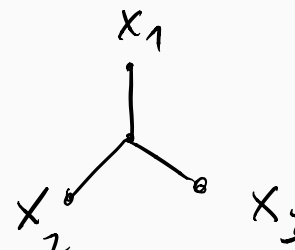


$$\frac{\text{Di}(z, \bar{z})}{\sqrt{-\lambda(p_{12}^2, p_{23}^2, p_{31}^2)}}$$

Position space



$$\Delta(x_{12})\Delta(x_{23})\Delta(x_{31})$$



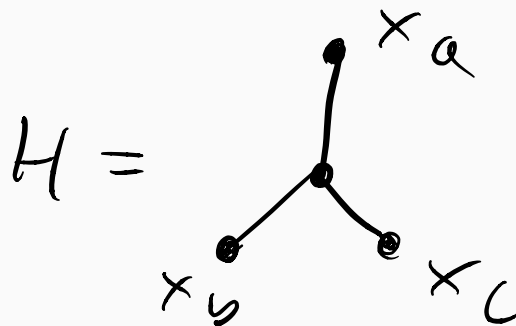
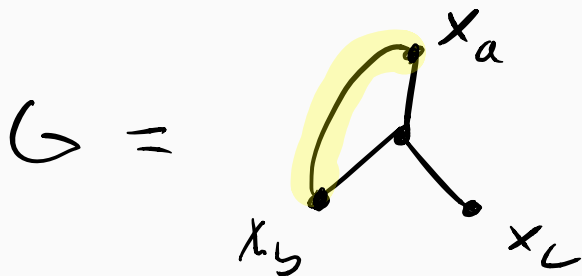
$$\frac{\text{Di}(z, \bar{z})}{\sqrt{-\lambda(x_{12}^2, x_{23}^2, x_{31}^2)}}$$

Graphical reductions

Graphical reduction rules

1. rule: propagators between external vertices

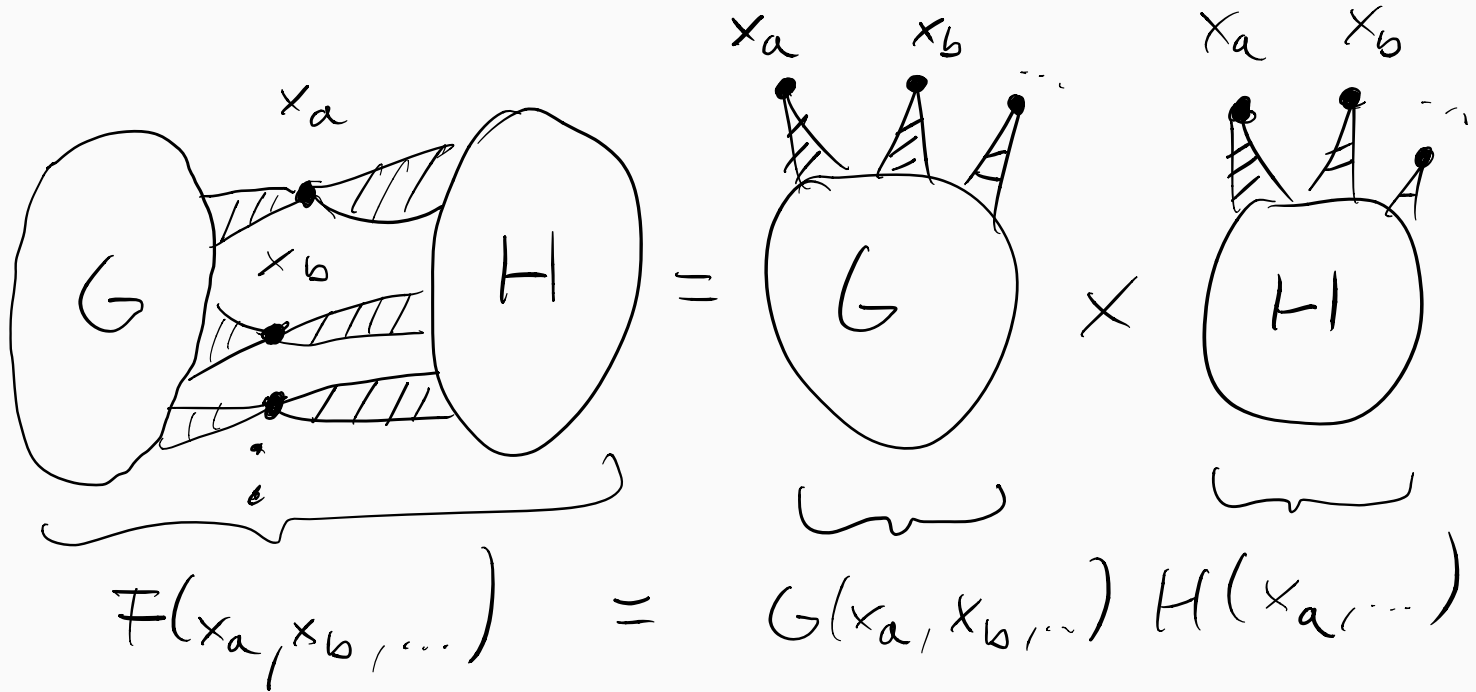
$$G(x_a, x_b, x_c) = \int d^D y \Delta(x_a - y) \Delta(x_b - y) \Delta(x_c - y) \Delta(x_a - x_b)$$
$$= \Delta(x_a - x_b) H(x_a, x_b, x_c)$$



\Rightarrow edges between external vertices **factorize**.

Graphical reduction rules

2. rule: split graph



⇒ **factorizes** if split along external vertices.

Graphical reduction rules

Intermezzo: amputating a propagator

Recall the definition of the **propagator**, Δ , as *Green's function for the free field equation*

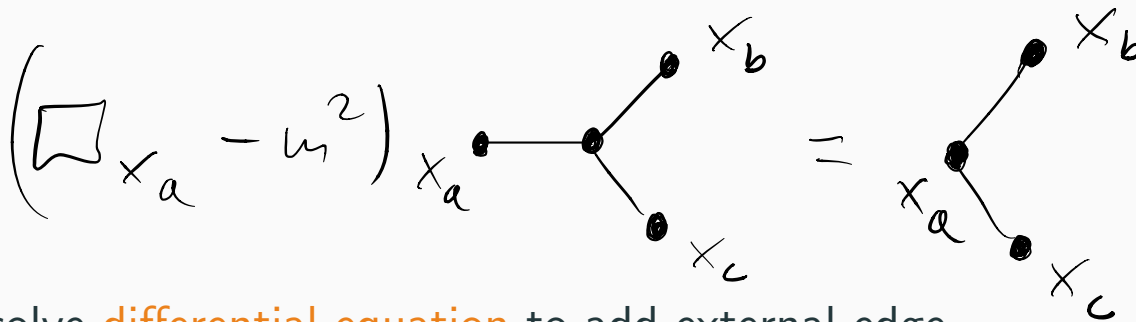
$$(\square_x - m^2)\Delta(x - y) = \delta^{(D)}(x - y)$$

We can use this equation to *amputate* free external edges.

Graphical reduction rules

3. rule: amputating an external edge

$$\begin{aligned}(\square_{x_a} - m^2)G(x_a, x_b, x_c) &= \int d^D y (\square_{x_a} - m^2) \Delta(x_a - y) \Delta(x_b - y) \Delta(x_c - y) \\ &= \int d^D y \delta(x_a - y) \Delta(x_b - y) \Delta(x_c - y) \\ &= \Delta(x_b - x_a) \Delta(x_c - x_a) = H(x_a, x_b, x_c)\end{aligned}$$



⇒ solve differential equation to add external edge.

Differential equations

For rule 3, a **differential equation** needs to be solved:

$$(\square_{x_a} - m^2) G^{\text{blob}}(x_a, \dots) = G^{\text{blob}}(x_a, \dots)$$

Can be solved systematically if (Schnetz 2013)

- particles are massless, $m = 0$,
- only 3-point functions are considered
- in $D = 4 - \epsilon$ Euklidean space.

3-point configuration space is 2-dimensional \Rightarrow

Use complex parameter z such that

$$z\bar{z} = \frac{x_{ac}^2}{x_{ab}^2} \quad \text{and} \quad (1-z)(1-\bar{z}) = \frac{x_{bc}^2}{x_{ab}^2}$$

3-point configuration space is 2-dimensional \Rightarrow

Use complex parameter z such that

$$z\bar{z} = \frac{x_{ac}^2}{x_{ab}^2} \quad \text{and} \quad (1-z)(1-\bar{z}) = \frac{x_{bc}^2}{x_{ab}^2}$$

$$\begin{array}{ccc}
 \square_{x_c} & G \text{ (diagram)} (x_a, x_b, x_c) & = & G \text{ (diagram)} (x_a, x_b, x_c) \\
 \downarrow & \downarrow & & \downarrow \\
 \underbrace{\frac{1}{z-\bar{z}} \partial_z \partial_{\bar{z}} (z-\bar{z})} & G \text{ (diagram)} (z, \bar{z}) & = & G \text{ (diagram)} (z, \bar{z})
 \end{array}$$

The ∂_z and $\partial_{\bar{z}}$ operators can be **inverted** in the function space of **generalized single-valued hyperlogarithms** (Chavez, Duhr 2012, Schnetz 2014, Schnetz 2017).

Graphical functions

- Rules 1,2,3 are part of a larger framework: **graphical functions** (Schnetz 2013).
- Graphical functions can also be applied in a broader context, e.g. to conformal amplitudes (Basso, Dixon 2017).
- Calculation within this framework are extremely efficient, due to the rapid reductions and small numbers of irreducible *master diagrams*.

Graphical functions for gauge theory

Beyond scalar

Only change: adding an edge

For instance, for abelian gauge theory:

$$\square_x \rightarrow \not{\partial} \text{ and } \eta^{\mu\nu} \square_x$$

Only change: adding an edge

For instance, for abelian gauge theory:

$$\square_x \rightarrow \partial \text{ and } \eta^{\mu\nu} \square_x$$

The differential equation for appending an edge,

$$\square_{x_a} G(x_a, \dots) = G(x_a, \dots)$$

becomes a system of differential equations

$$\partial_{x_a} G(x_a, \dots) = G(x_a, \dots)$$

Parametrizing non-scalar graphical functions

 ∂_{x_c}

$$G^{\circlearrowleft}(x_a, x_b, x_c) = G^{\circlearrowright}(x_a, x_b, x_c)$$

Parametrizing non-scalar graphical functions

$$\begin{array}{ccc}
 \partial_{x_c} & G(x_a, x_b, x_c) & = G(x_a, x_b, x_c) \\
 & \downarrow & \downarrow \\
 \left(\lambda \partial_z + \bar{\lambda} \partial_{\bar{z}} - \frac{P^{\mu\nu}}{z - \bar{z}} (\partial_\lambda^\nu - \partial_{\bar{\lambda}}^\nu) \right) & G(z, \bar{z}, \lambda, \bar{\lambda}) & = G(z, \bar{z}, \lambda, \bar{\lambda})
 \end{array}$$

Using **light-cone-like** parametrization $z, \bar{z}, \lambda^\mu, \bar{\lambda}^\mu$ such that

$$z\bar{z} = \frac{x_{ac}^2}{x_{ab}^2} \quad \text{and} \quad (1-z)(1-\bar{z}) = \frac{x_{bc}^2}{x_{ab}^2}$$

$$x_{ab}^\mu = \lambda^\mu + \bar{\lambda}^\mu \quad x_{ac}^\mu = z\lambda^\mu + \bar{z}\bar{\lambda}^\mu \quad x_{bc}^\mu = (1-z)\lambda^\mu + (1-\bar{z})\bar{\lambda}^\mu$$

$$\lambda^\mu \lambda_\mu = \bar{\lambda}^\mu \bar{\lambda}_\mu = 0$$

Actual inversion becomes more complicated: **$D \neq 4$** dimensional Laplacian has to be inverted.

Summary

- Efficient **graphical reduction** replaces IBP reduction in x -space.

Summary

- Efficient **graphical reduction** replaces IBP reduction in x -space.
- Work in progress: extension to gauge theory.

Summary

- Efficient **graphical reduction** replaces IBP reduction in x -space.
- Work in progress: extension to gauge theory.
- Intermediate step finished: extension to arbitrary even D .

Example of a **master diagram**, which is irreducible w.r.t. rules 1–3:

